**RoboMind**

forward (1) north (1)

backward (1) south (1)

right () east (1)

left () west (1)

paintWhite ()

paintBlack ()

stopPainting ()

pickUp ()

putDown ()

|  |  |  |
| --- | --- | --- |
| **See** | Front  Left  Right | frontisClear ()  frontisObstacle ()  frontisWhite ()  frontisBlack ()  leftisClear ()  leftisObstacle ()  leftisWhite ()  leftisBlack ()  rightisClear ()  rightisObstacle ()  rightisWhite ()  rightisBlack () |
| **Conditions**  **Loops**  **Procedure**  **Misc** | if(){}  if(){}else{}  if(){}elseif{}  if(){}elseif{}else{}  repeat(3){}  repeat(){}  repeatWhile(){}  procedure p(){}  flipCoin ()  break  end |  |